

SAND HILL SCOUT RESERVATION

MAIN AREA MAP

- STRUCTURES**
- A - Archery Range
 - B - Shows Arena
 - C - Hagerty Shelter
 - D - Chapel
 - E - Staff Center
 - F - Dining Hall
 - G - Pool
 - H - Maintenance Compound
 - I - Outdoor Skills Pavilion
 - J - Health Lodge/Trading Post
 - K - Shotgun Range
 - L - Rifle Range
 - M - Administration Building
 - N - Nature Pavilion
 - O - Barn
 - P - Rappelling Tower
 - Q - Climbing Wall
 - R - Ranger's Residence
 - S - Sertoma House
 - T - Pathfinder's Area
 - U - Basketball Courts
 - V - Volleyball Court
 - W - Waterfront
 - X - Houses
 - Y - Primitive Campsite
 - Z - High COPE Course
 - a - Dance Arbor
 - b - Low COPE Course
 - d - Staff Cabins

- CAMPSITES**
- 0 - Outpost Camp
 - 1 - Live Oak Rise
 - 2 - Lookout Point
 - 3 - Black Bear Ridge
 - 4 - Toad Hollow
 - 5 - Possum Hollow
 - 6 - Raccoon Run
 - 7 - Horsefly Hill
 - 8 - Quail Hollow

- P.E. R/W**
- Paved Road
 - Access Road
 - Trail / Service Road
 - Sidewalk
 - Water Body
 - P.E. Power
 - Latrine
 - Pavilion

- CAMPSITES**
- 9 - Wild Cherry Meadow
 - 10 - Fox Squirrel Trail
 - 11 - Ivy Grove
 - 12 - Pine Meadow

